



# CONVERSION GUIDE

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EFFECTIVE DATE: JUNE 22, 2011

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## CONVERSION

As the campaign moves from the Quick Start rules to the full rules, it is imperative that everyone also update their character. The process of updating your character involves three steps.

First, re-create your character using the character creation rules in the updated Campaign Guide and the Arcanis Roleplaying Game rules. Do not apply the effects from any *Chronicle Pages* just yet.

The second step is to update your *Chronicle Pages* to the newest versions (this is not going to be a regular occurrence, updating of *Chronicle Pages* is a one-time thing here). Of importance will be the changes on the *Chronicle Pages* for the following four adventures:

- *Desperate Measures*
- *Desperate Times*
- *Whispers of the Gods*
- *Dry Rain*

Specifically, the treasure values on the *Chronicle Pages* are all adjusted to new totals. Anyone who is obtaining these *Chronicle Pages* via the conversion process receives maximum treasure.

Finally, the *Chronicle Page* for *Whispers of the Gods* has changed how the *Stummtod* entry is gained. If after conversion, your character would be using a bastard sword, then you make take this entry. If not, then please do not take it.

Once the *Chronicle Pages* are updated, apply their effects to your character. You are then ready to play that character in the updated LEGENDS OF ARCANIS campaign.



CHRONICLE #



### STORY ACHIEVEMENTS

#### Vanomir Reputation

Starting: \_\_\_\_\_

Increase: +1

Ending: \_\_\_\_\_

Has completed

## DESPERATE MEASURES AN INTRODUCTORY ADVENTURE

Completion of this adventure as awarded the following:

### TIER 1

Experience: 225

Wealth: Maximum Possible Share of 6 Gc and 8 Sc  
+ 30 Sc (if stolen)

#### EXPERIENCE

Starting \_\_\_\_\_  
Gained \_\_\_\_\_  
Final \_\_\_\_\_

#### FATE

Starting \_\_\_\_\_  
Earned \_\_\_\_\_  
Spent/Lost \_\_\_\_\_  
Final \_\_\_\_\_

#### WEALTH

Starting \_\_\_\_\_  
Earned \_\_\_\_\_  
Spent/Lost \_\_\_\_\_  
Final \_\_\_\_\_

#### ITEMS FOUND

Share of 7 Baht (Gc) 50 Satang (Sc) (Illicit Good; can be exchanged on the Black Market for 1 Cc on the Satang, TN 15)  
Vial of Hag's Breath (Stolen Good, Illicit Good; can be sold on the Black Market for 2 Gc; TN 25)

Judge Signature: \_\_\_\_\_

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CHRONICLE #



### STORY ACHIEVEMENTS

#### Vanomir Reputation

Starting: \_\_\_\_\_

Increase: +1

Ending: \_\_\_\_\_

Has completed

## DESPERATE MEASURES AN INTRODUCTORY ADVENTURE

Completion of this adventure as awarded the following:

### TIER 1

Experience: 225

Wealth: Maximum Possible Share of 6 Gc and 8 Sc  
+ 30 Sc (if stolen)

#### EXPERIENCE

Starting \_\_\_\_\_  
Gained \_\_\_\_\_  
Final \_\_\_\_\_

#### FATE

Starting \_\_\_\_\_  
Earned \_\_\_\_\_  
Spent/Lost \_\_\_\_\_  
Final \_\_\_\_\_

#### WEALTH

Starting \_\_\_\_\_  
Earned \_\_\_\_\_  
Spent/Lost \_\_\_\_\_  
Final \_\_\_\_\_

#### ITEMS FOUND

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Vial of Hag's Breath (Stolen Good, Illicit Good; can be sold on the Black Market for 2 Gc; TN 25)

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CHRONICLE #



Has completed

# DESPERATE TIMES

AN INTRODUCTORY ADVENTURE

Completion of this adventure as awarded the following:

## TIER 1

Experience: 225

Wealth: Maximum Possible Share of 82 Sc and 53 Cc

## STORY ACHIEVEMENTS

### Sarishan Steel Weapon

You have been issued a Sarishan Steel Weapon by the Crusade. Select any one melee weapon and write your selection below. You may not sell this weapon, as it is the property of the Crusade.  
Chosen Weapon

### EXPERIENCE

Starting \_\_\_\_\_  
Gained \_\_\_\_\_  
Final \_\_\_\_\_

### FATE

Starting \_\_\_\_\_  
Earned \_\_\_\_\_  
Spent/Lost \_\_\_\_\_  
Final \_\_\_\_\_

### WEALTH

Starting \_\_\_\_\_  
Earned \_\_\_\_\_  
Spent/Lost \_\_\_\_\_  
Final \_\_\_\_\_

### ITEMS FOUND

Judge Signature: \_\_\_\_\_

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Has completed

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AN INTRODUCTORY ADVENTURE

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Chosen Weapon

### EXPERIENCE

Starting \_\_\_\_\_  
Gained \_\_\_\_\_  
Final \_\_\_\_\_

### FATE

Starting \_\_\_\_\_  
Earned \_\_\_\_\_  
Spent/Lost \_\_\_\_\_  
Final \_\_\_\_\_

### WEALTH

Starting \_\_\_\_\_  
Earned \_\_\_\_\_  
Spent/Lost \_\_\_\_\_  
Final \_\_\_\_\_

### ITEMS FOUND

Judge Signature: \_\_\_\_\_

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CHRONICLE #



STORY ACHIEVEMENTS

Bad Choices

You have made some bad choices, and as a result, you may not play LA-A1-HP1-4 Born of the Fires of Hell.

Has completed

STRANGE BEDFELLOWS

Completion of this adventure as awarded the following:

TIER 1

Experience: 250
Wealth: 0 Sc

Table with 3 columns: EXPERIENCE, FATE, WEALTH. Rows: Starting, Gained, Final. Each cell contains a line for recording values.

ITEMS FOUND

Judge Signature: \_\_\_\_\_

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CHRONICLE #



STORY ACHIEVEMENTS

Bad Choices

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Wealth: 0 Sc

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CHRONICLE #



Has completed

## BORN OF THE FIRES OF HELL

Completion of this adventure as awarded the following:

### TIER 1

Experience: 250

Wealth: 0 Sc

#### Rune of Hatred (Infernal)

Salil has engraved this upon your weapon or armor for you. Select either an Exceptional (or better) weapon, or a good (or better) armor or shield: \_\_\_\_\_ unlike a normal rune this rune may not be transferred onto a different item.

EXPERIENCE	FATE	WEALTH
Starting _____	Starting _____	Starting _____
Gained _____	Earned _____	Earned _____
Final _____	Spent/Lost _____	Spent/Lost _____
	Final _____	Final _____

Judge Signature: \_\_\_\_\_

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### STORY ACHIEVEMENTS

#### Salil's Curse

*As your good senses deserted you  
When you spat upon a hand held out in friendship,  
Now let your \_\_\_\_\_ desert you as well.*

*Suffer for your mindless act  
Until you offer your hand  
To a Brute of a Devil in kind*

This imposes a 1 die penalty to the listed attribute score above. It can be ended by offering your hand in friendship to an Elite or Adversary Infernal and allow the Infernal to preform an attack against you, at which point this curse ends.

#### Shathantus the Deliverer of the Final Cut

As a fellow Nol Dappan, King Leoducis has given you his personal war-axe. This is an Exceptional quality weapon.

#### Cloak of the Crusade

These hooded cloaks are grey in color and embroidered with a green verdigris copper thread. When the cloak is completely enwrapped about a person, they receive a bonus to their Stealth Skill equal to one half their hero tier (rounded up) as it acts to magically camouflage the wearer, blending him/her into the surroundings. This power is only usable when standing still; it will not work if the person is in motion.

### ITEMS FOUND

#### Gift from King Leoducis

The King of Nol Dappa has granted you a Fine quality item from his personal armory. Select any one weapon (except flintlocks), armor or shield (except for restricted items): \_\_\_\_\_

CHRONICLE #



Has completed

## BORN OF THE FIRES OF HELL

Completion of this adventure as awarded the following:

### TIER 1

Experience: 250

Wealth: 0 Sc

#### Rune of Hatred (Infernal)

Salil has engraved this upon your weapon or armor for you. Select either an Exceptional (or better) weapon, or a good (or better) armor or shield: \_\_\_\_\_ unlike a normal rune this rune may not be transferred onto a different item.

EXPERIENCE	FATE	WEALTH
Starting _____	Starting _____	Starting _____
Gained _____	Earned _____	Earned _____
Final _____	Spent/Lost _____	Spent/Lost _____
	Final _____	Final _____

Judge Signature: \_\_\_\_\_

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### ITEMS FOUND

#### Gift from King Leoducis

The King of Nol Dappa has granted you a Fine quality item from his personal armory. Select any one weapon (except flintlocks), armor or shield (except for restricted items): \_\_\_\_\_



CHRONICLE #



# LEGENDS OF ARCANIS

THE WORLD OF SHATTERED EMPIRES

Has completed

## WHISPERS OF THE GODS AN INTRODUCTORY ADVENTURE

Completion of this adventure as awarded the following:

### TIER 1

Experience: 200

Wealth: 1Gc + Maximum Possible Share of 80 Sc

### STORY ACHIEVEMENTS

#### Favor of the Gaupmann Family

You have done a good deed for the Gaupmann Family. When you encounter them in the future, they will remember you and treat with you fairly and in good faith. If you chose to take *Stummtod* below cross out this favor.

#### Stummtod

You have decided to take *Stummtod* for yourself instead of returning it to the Gaupmann family. This bastard sword is of Fine quality, and well known to all members of the Gaupmann family.

#### EXPERIENCE

Starting \_\_\_\_\_  
Gained \_\_\_\_\_  
Final \_\_\_\_\_

#### FATE

Starting \_\_\_\_\_  
Earned \_\_\_\_\_  
Spent/Lost \_\_\_\_\_  
Final \_\_\_\_\_

#### WEALTH

Starting \_\_\_\_\_  
Earned \_\_\_\_\_  
Spent/Lost \_\_\_\_\_  
Final \_\_\_\_\_

#### ITEMS FOUND

Judge Signature: \_\_\_\_\_

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CHRONICLE #



# LEGENDS OF ARCANIS

THE WORLD OF SHATTERED EMPIRES

Has completed

## WHISPERS OF THE GODS AN INTRODUCTORY ADVENTURE

Completion of this adventure as awarded the following:

### TIER 1

Experience: 200

Wealth: 1Gc + Maximum Possible Share of 80 Sc

### STORY ACHIEVEMENTS

#### Favor of the Gaupmann Family

You have done a good deed for the Gaupmann Family. When you encounter them in the future, they will remember you and treat with you fairly and in good faith. If you chose to take *Stummtod* below cross out this favor.

#### Stummtod

You have decided to take *Stummtod* for yourself instead of returning it to the Gaupmann family. This bastard sword is of Fine quality, and well known to all members of the Gaupmann family.

#### EXPERIENCE

Starting \_\_\_\_\_  
Gained \_\_\_\_\_  
Final \_\_\_\_\_

#### FATE

Starting \_\_\_\_\_  
Earned \_\_\_\_\_  
Spent/Lost \_\_\_\_\_  
Final \_\_\_\_\_

#### WEALTH

Starting \_\_\_\_\_  
Earned \_\_\_\_\_  
Spent/Lost \_\_\_\_\_  
Final \_\_\_\_\_

#### ITEMS FOUND

Judge Signature: \_\_\_\_\_

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CHRONICLE #



Has completed

### DRY RAIN AN INTRODUCTORY ADVENTURE

Completion of this adventure as awarded the following:

#### TIER 1

Experience: 200

Wealth: 15 Sc + 25 Sc (optional pay) +  
Maximum Possible Share of 281 Sc, 94 Cc

#### STORY ACHIEVEMENTS

##### Tralian Militia Reputation

Starting: \_\_\_\_\_

Increase: +1

Ending: \_\_\_\_\_

##### Friend of Sir Arhinus val'Holryn

You have managed to impress Sir Arhinus to the extent that he has declared you to be his friend. You are welcome at his table anytime you want, no matter where his table may be.

You may use this once per adventure, when interacting with Milandisian nobility, to gain a +2 bonus on a social interaction skill roll. Future adventures may include other specific effects of this friendship.

#### EXPERIENCE

Starting \_\_\_\_\_

Gained \_\_\_\_\_

Final \_\_\_\_\_

#### FATE

Starting \_\_\_\_\_

Earned \_\_\_\_\_

Spent/Lost \_\_\_\_\_

Final \_\_\_\_\_

#### WEALTH

Starting \_\_\_\_\_

Earned \_\_\_\_\_

Spent/Lost \_\_\_\_\_

Final \_\_\_\_\_

#### ITEMS FOUND

Judge Signature: \_\_\_\_\_

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Experience: 200

Wealth: 15 Sc + 25 Sc (optional pay) +  
Maximum Possible Share of 281 Sc, 94 Cc

#### STORY ACHIEVEMENTS

##### Tralian Militia Reputation

Starting: \_\_\_\_\_

Increase: +1

Ending: \_\_\_\_\_

##### Friend of Sir Arhinus val'Holryn

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You may use this once per adventure, when interacting with Milandisian nobility, to gain a +2 bonus on a social interaction skill roll. Future adventures may include other specific effects of this friendship.

#### EXPERIENCE

Starting \_\_\_\_\_

Gained \_\_\_\_\_

Final \_\_\_\_\_

#### FATE

Starting \_\_\_\_\_

Earned \_\_\_\_\_

Spent/Lost \_\_\_\_\_

Final \_\_\_\_\_

#### WEALTH

Starting \_\_\_\_\_

Earned \_\_\_\_\_

Spent/Lost \_\_\_\_\_

Final \_\_\_\_\_

#### ITEMS FOUND

Judge Signature: \_\_\_\_\_

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CHRONICLE #



Has completed

# CARDAKKX RISING

Completion of this adventure as awarded the following:

## TIER 1

Experience: 200

Wealth: Maximum Possible Share of  
2 Gc, 98 Sc, and 10 Cc

## STORY ACHIEVEMENTS

### Crown of Milandir Reputation

Starting: \_\_\_\_\_

Increase: +1

Ending: \_\_\_\_\_

### Honor of the Lutatius Family

In gratitude for returning their family's heirloom, the Lutatius family of Annonica owes you a debt. You may call in this debt while in any city or metropolis. Doing so grants one of the following two benefits:

- A one-time +2 bonus to a Knowledge or Lore check
- A one-time gift of 2 Gc.

It is possible that doing future favors on behalf of the Lutatius family may affect their ability and desire to repay this debt.

### EXPERIENCE

Starting _____	FATE Starting _____	WEALTH Starting _____
Gained _____	Earned _____	Earned _____
Final _____	Spent/Lost _____	Spent/Lost _____
	Final _____	Final _____

### ITEMS FOUND

Judge Signature: \_\_\_\_\_

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## TIER 1

Experience: 200

Wealth: Maximum Possible Share of  
2 Gc, 98 Sc, and 10 Cc

## STORY ACHIEVEMENTS

### Crown of Milandir Reputation

Starting: \_\_\_\_\_

Increase: +1

Ending: \_\_\_\_\_

### Honor of the Lutatius Family

In gratitude for returning their family's heirloom, the Lutatius family of Annonica owes you a debt. You may call in this debt while in any city or metropolis. Doing so grants one of the following two benefits:

- A one-time +2 bonus to a Knowledge or Lore check
- A one-time gift of 2 Gc.

It is possible that doing future favors on behalf of the Lutatius family may affect their ability and desire to repay this debt.

### EXPERIENCE

Starting _____	FATE Starting _____	WEALTH Starting _____
Gained _____	Earned _____	Earned _____
Final _____	Spent/Lost _____	Spent/Lost _____
	Final _____	Final _____

### ITEMS FOUND

Judge Signature: \_\_\_\_\_

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CHRONICLE #



Has completed

## ANCIENT SECRETS LEFT UNSPOKEN

Completion of this adventure as awarded the following:

### TIER 1

Experience: 200

Wealth: Maximum Possible Share of  
4 Gc and 50 Sc

#### EXPERIENCE

Starting \_\_\_\_\_  
Gained \_\_\_\_\_  
Final \_\_\_\_\_

#### FATE

Starting \_\_\_\_\_  
Earned \_\_\_\_\_  
Spent/Lost \_\_\_\_\_  
Final \_\_\_\_\_

#### WEALTH

Starting \_\_\_\_\_  
Earned \_\_\_\_\_  
Spent/Lost \_\_\_\_\_  
Final \_\_\_\_\_

### STORY ACHIEVEMENTS

#### Friendship of Himen val'Mehan

You have freed Himen val'Mehan from his imprisonment. He doesn't have any way of rewarding you at this time, but his involvement in the Crusade is sure to bring about benefits.

#### ITEMS FOUND

##### Ragdoll

You have found, and kept, a non-descript rag-doll of Yhing Hir make.

Judge Signature: \_\_\_\_\_

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CHRONICLE #



Has completed

## ANCIENT SECRETS LEFT UNSPOKEN

Completion of this adventure as awarded the following:

### TIER 1

Experience: 200

Wealth: Maximum Possible Share of  
4 Gc and 50 Sc

#### EXPERIENCE

Starting \_\_\_\_\_  
Gained \_\_\_\_\_  
Final \_\_\_\_\_

#### FATE

Starting \_\_\_\_\_  
Earned \_\_\_\_\_  
Spent/Lost \_\_\_\_\_  
Final \_\_\_\_\_

#### WEALTH

Starting \_\_\_\_\_  
Earned \_\_\_\_\_  
Spent/Lost \_\_\_\_\_  
Final \_\_\_\_\_

### STORY ACHIEVEMENTS

#### Friendship of Himen val'Mehan

You have freed Himen val'Mehan from his imprisonment. He doesn't have any way of rewarding you at this time, but his involvement in the Crusade is sure to bring about benefits.

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##### Ragdoll

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